Design Pattern Detection in Code: A Hybrid Approach Utilizing a Bayesian Network, Machine Learning with Graph Embeddings, and Micropattern Rules

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***Abstract*—Software design patterns and the abstractions they offer can support developers and maintainers with program code comprehension. Yet manually-created pattern documentation within code or code-related assets, such as documents or models, can be unreliable, incomplete, and labor-intensive. While various Design Pattern Detection (DPD) techniques have been proposed, industrial adoption of automated DPD remains limited. This paper contributes a hybrid DPD solution approach that leverages a Bayesian network integrating developer expertise via rule-based micropatterns with our machine learning subsystem that utilizes graph embeddings. The prototype shows its feasibility, and the evaluation using three design patterns shows its potential for detecting both design patterns and variations.**

Keywords – software design pattern detection; machine learning; artificial neural networks; graph embeddings; rule-based expert system; Bayesian networks; software engineering.

I. INTRODUCTION

While the amount of program source code worldwide continues to rapidly expand, code comprehension remains a limiting productivity factor. Program comprehension may consume up to 70% of the software engineering effort [1]. Activities involving program comprehension include investigating functionality, internal structures, dependencies, run-time interactions, execution patterns, and program utilization; adding or modifying functionality; assessing the design quality; and domain understanding of the system [2]. And code that is not correctly understood by programmers impacts quality and efficiency.

Software Design Patterns (DPs) have been documented and popularized, including the Gang of Four (GoF) [3] and POSA [4]. The application of abstracted and documented solutions to recurring software design problems has been a boon to improving software design quality, efficiency, and aiding comprehension. These well-known macrostructures or associated pattern terminology in code can serve as beacons to abstracted macrostructures, and as such may help identify aspects such as the author's intention or the purpose of a code segment, which, in turn, supports program comprehension.

Possible automated DPD development or maintenance benefits include: quicker comprehension of DP-related structural aspects of some software; supplementing design documentation; automatically documenting DPs; reducing dependence on unreliable or incomplete manual DP documentation; detection of inadequately implemented DPs, e.g., as unknown DPs or DP variants. Yet automated DPD faces challenges, including: 1) tool support for heterogeneous programming languages, as DPs are independent of programming language; 2) internationalization and labeling, since developers may name and comment in their natural language or any way they like; 3) varying pattern abstraction levels, such as design vs. architectural patterns; 4) similarities and intent differentiation, since some similar pattern structures are primarily differentiated by their intention; 6) DP localization, indicating where in code a DP was detected; and 7) detecting variants, since each implementation is unique. While various DPD approaches have been explored [5] [6], no approach has so far achieved significant traction in practice and industry tools, and thus additional investigation into further viable approaches and improvements is warranted.

In previous work, we described DPDML, our ML-based DPD approach [7], and our hybrid DPD approach HyDPD [8], which combines two main components: HyDPD-ML that applies a supervised ML model based on semantic and static analysis metrics, and HyDPD-GA that applies a graph analysis technique.

This paper contributes our new DPD solution approach HyDPD-B (Hybrid DPD using a Bayesian network), which applies a Bayesian network probabilistic reasoning to flexibly integrate various DPD subsystems, including an updated version of HyDPD-ML utilizing graph embeddings, as well as our new knowledge-based expert rule system and language utilizing micropattern detection. The DP rule language supports including developer expertise in refining our DPD. Our prototype shows its feasibility and the evaluation demonstrates its potential for detecting both DPs and DP variations.

This paper is structured as follows: the next section discusses related work. Section 3 describes our solution. In Section 4, our realization is presented, which is followed by our evaluation in Section 5. Finally, a conclusion is provided.

II. RELATED WORK

Surveys including categorizations of DPD approaches include [5] and [6]. Graph-based approaches include: Yu et al. [9] transform code to UML class diagrams, analyze the XMI for sub-patterns in class-relationship directed graphs; Mayvan and Rasoolzadegan [10] use a UML semantic graph; Bernardi et al. [11] apply a DSL-driven graph matching approach; DesPaD [12] extract an abstract syntax tree from code, create a single large graph model of a project, and then apply an

isomorphic sub-graph search method. Further isomorphic subgraph approaches include Pande et al. [13] and Pradhan et al. [14], both of which require UML class diagrams.

Learning-based approaches map the DPD problem to a learning problem, and can involve classification, decision trees, feature maps or vectors, Artificial Neural Networks (ANNs), etc. Examples include Alhusain et al. [15], Zanoni et al. [16], Galli et al. [17], Ferenc et al. [18], Uchiyama et al. [19], and Dwivedi et al. [20]. Thaller et al. [21] describe a micro-structure-based structural analysis approach based on feature maps. Chihada et al. [22] convert code to class diagrams, which are then transformed to graphs, and have experts create feature vectors for each role based on object-oriented metrics and then apply ML.

Additional approaches include: reasoning-based approaches such as Wang et al. [23] based on matrices; rule-based approaches like Sempatrec [24] and the ontology-based FiG [25]; metric-based approaches such as MAPeD [26], Uchiyama et al. [19], and Dwivedi et al. [27]; Fontana et al. [28] analyze microstructures based on an abstract syntax tree; semantic-analysis style includes Issaoui et al. [29]; while DP-Miner [30] uses a matrix-based approach based on UML for structural, behavioral, and semantic analysis.

Our graph embedding procedure is conceptionally similar to Gl2vec [31] and Gredel [32], which was applied to drug discovery from biomedical literature.

Our HyDPD-B composite system uses a hybrid approach involving graph analysis as does Singh et al. [33]. However, Singh et al. combine static rules with graph analysis rather than ML. In our opinion, combining knowledge engineering with rules learned from data can address biases in expert knowledge as well as data scarcity. Our HyDPD-ML component utilizes random microstructures. GEML [34] initializes a population of random structures and then applies genetic algorithms to mutate and generate new patterns from the initial population. In contrast, we do not mutate the random patterns initially generated. Instead, ML is applied to determine the weight of each pattern and combine patterns in a linear way, thus enhancing interpretability. Furthermore, HyDPD-B utilizes micro-patterns, a recurring concept in pattern recognition, as does Kouli and Rasoolzadegan [35]. However, instead of binary logic, our work utilizes probabilistic logic, which in combination with micro-patterns can improve system flexibility. HyDPD-B offers a hybrid solution concept integrating multiple DPD subsystems. Utilizing a Bayesian network with probabilistic reasoning, it combines an expert knowledge rule system leveraging graph analysis micropatterns with a ML system utilizing graph embeddings. Additionally, our DPD solution supports multiple programming languages without requiring UML modeling.

III. Solution Concept

DPD approaches can arguably be categorized into three primary approaches: 1) learning-based, where DPs are (semi-)automatically learned (e.g., via supervised learning) from provided data and requiring minimal expert intervention; 2) knowledge-based, whereby an expert defines DPs by describing elements and their associations; and 3) similarity-based, whereby DPs are grouped based on similar metrics or characteristics.

In previous work our hybrid DPD approach (HyDPD) was described that seeks to combine various DPD approaches. To do so, it converts heterogeneous source code into a common format srcML [36], which is then further processed by a hybrid set of subsystems as shown in Figure 1. Our HyDPD-ML machine learning (ML) model in this paper uses knowledge graph embeddings as input to a supervised learning model. Our HyDPD-GA converts the srcML to BSON (Binary JSON) stored in MongoDB, maps it to a graph model stored in Neo4j that supports the Cypher Query Language (CQL) [37] for graph-based DPD analysis.

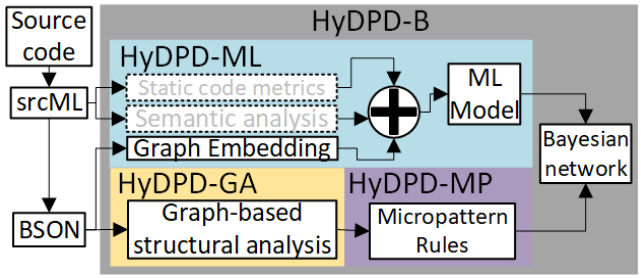

Figure 1. The HyDPD-B solution concept.

This paper describes our new hybrid solution concept HyDPD-B, which integrates results from our various DPD subsystems (HyDPD-ML, HyDPD-GA, HyDPD-MP) with a Bayesian network. It improves HyDPD by: 1) providing a mechanism to engage developers as experts in defining DP rules via a simple DP Rule Language (DPRL), 2) enabling approximate DP matching via micropattern support (HyDPD-MP), 3) utilizing HyDPD-ML results, and 4) enabling known and unknown variant detection. The Bayesian network provides a flexible framework for probabilistic reasoning that is comprehensible and interpretable for humans, and thus offering a hybrid solution for utilizing all three DPD approaches (learning-, knowledge-, and similarity-based).

A. *Design Pattern Rule Language (DPRL)*

Various languages have been proposed to express DPs in a programming language-agnostic but human-readable way. Mainly these consist of logic-, ontology-, or graphical-based languages [38]. As they vary based on purpose, they can be classified as intended for description, analysis, or verification. Most languages described in literature did not fit our purpose, necessitated a steep learning curve for developers, or were generalized and challenging to map to a practical and usable implementation. Since HyDPD-GA already provides a graph-based representation, we chose to start by simplifying Neo4j's CQL to create our own Domain-Specific Language (DSL) called Design Pattern Rule Language (DPRL). DPRL serves as a graph-oriented rule language for developers (i.e., the knowledge experts) that should be relatively easy to learn and comprehend. While CQL is powerful and offers a human-readable interface for formulating graph queries, a developer would nonetheless need to learn the Cypher syntax to formulate these only for the purpose of DPD. Instead, since developers are already well acquainted with the relatively

simple JSON format, we chose to store it in JSON and then parse and map values to generate Cypher queries. Consequently, DPRL should be relatively easy to understand for developers and depend primarily on DP knowledge to formulate meaningful queries. The primary language concepts are *participants*, *subpatterns*, and *relations* as shown in the Adapter DP example in Figure 2.

```
1  {
2      "participants": [
3              {
4                  "constraints": [
5                      {
6                          "field": "Type",
7                          "operator": "is",
8                          "value": true
9                      }
10                 ],
11                 "name": "adaptee"
12             },
13             {
14                 "constraints": [
15                     {
16                         "field": "Type",
17                         "operator": "is",
18                         "value": true
19                     }
20                 ],
21                 "name": "adapter"
22             }
23         ],
24         "subpatterns": [
25             {
26                 "relations": [
27                     {
28                         "constraints": [
29                             {
30                                 "field": "collection",
31                                 "operator": "is",
32                                 "value": "true"
33                             }
34                         ],
35                         "directed": true,
36                         "operand1": "adaptee",
37                         "operand2": "adapter"
38                     }
39                 ],
40                 "truthvalue": false
41             },
42             {
43                 "relations": [
44                     {
45                         "constraints": [
46                             {
47                                 "field": "collection",
48                                 "operator": "is",
49                                 "value": "false"
50                             }
51                         ],
52                         "directed": true,
53                         "operand1": "adaptee",
54                         "operand2": "adapter"
55                     }
56                 ],
57                 "truthvalue": true
58             }
59         ]
60 }
```

Figure 2. DPRL example Adapter pattern specification in JSON.

1) Participants: Participants represents a collection of participant objects in a DP. In its simplest form a *participant* consists of the field *name* (line 21) – for instance, if the nature of the participant is irrelevant but the role it plays is of importance. The optional *constraints* field (line 4 and 14) allows a collection of arbitrary unary *constraints* (constraints that only involve the participant variable) to be specified. In Cypher, these constraints may correspond to labels while others may correspond to attributes. The distinction is made by our DSL parser using an internal symbol table. A *constraint* consists of three values: *field* (line 6 and 16) corresponding to the target of the constraint; *operator* (line 7 and 16) corresponding to the truth operator; and *value* (line 8 and 18) corresponding to the desired field value.

2) Subpatterns: Subpatterns (line 24) represents a collection of *subpattern* objects, each of which consists of a collection of binary *relations* (line 26 and 43) and the field *truthvalue* (line 40 and 57), indicating if the *subpattern* should be matched positively or negatively (precluded). While a pattern can contain only a single positive *subpattern*, it can contain an arbitrary number of negative *subpatterns*.

3) Relations: Relations (line 26 and 43) is a collection of *relations* between participants, which are specified by the fields *operand1*, *operand2*, *constraints,* and *directed* (lines 28-37). *Operand1* and *operand2* each contain either a name reference to a participant or a full description of a participant object (as described above). The collection *constraints* contains constraints analogous to those defined on a *participant*.

4) Example Equivalent Cypher Query. Our JSON DSL is parsed to an equivalent Cypher query. For the example in Figure 2, this is shown in Figure 3. For a developer with no knowledge of Cypher, the equivalent Cypher query is more complex to formulate or comprehend.

```
MATCH (adaptee) -[e]-> (adapter)
WHERE adaptee:Type AND adapter:Type AND e.collection = false
AND NOT EXISTS {MATCH (adaptee) -[f]-> (adapter) WHERE adaptee:Type
AND adapter:Type AND f.collection = true AND adaptee <> adapter}
AND adaptee <> adapter RETURN *
```

Figure 3. Example Equivalent HyDPD-GA Cypher Query.

B. *Micro Pattern Catalog (MPC)*

Certain structural aspects of design patterns can ideally be expressed as a set of smaller elementary units or characteristics we refer to as Micro Patterns (MPs) [39], e.g., Instantiation, Inheritance, Delegate, Extend, and Conglomeration. This also supports the reuse of viable MP detection components. Decomposing our existing graph-based queries in the Cypher Query Language (CQL) from our previous work on HyDPD-GA provided derived MPs with appropriate queries.

C. *Randomized Graph Embeddings*

In our previous work, HyDPD-ML was trained on tabular features extracted from source code. These features include the existence of specific keywords, as well as object-oriented metrics, such as the number of classes in a project. This approach is vulnerable to a change in naming convention or code obfuscation. To mitigate this issue, we introduce a new approach, using knowledge-graph-embeddings. Input for those embeddings is provided by the graphs used by HyDPD-GA. We apply a simple embedding approach: we first sample a predetermined number of random substructures in the graph. Those substructures are always extracted from the training set to exclude possible information leakage. Substructures

include information about relationship type. From those substructures, we derive a pattern query.

A graph embedding is created by matching all generated pattern queries against a graph. This results in binary vectors, 0 if a pattern matched, else 1. While the number of generated patterns can be treated as a hyper parameter, we decided to work with 500 patterns. Another hyper parameter is the complexity of extracted patterns. We define pattern complexity as the number of edge traversals in the knowledge graph as shown in Figure 4. In a grid search experiment, it was determined, that constraining complexity between 3 and 4 traversals yields optimal results.

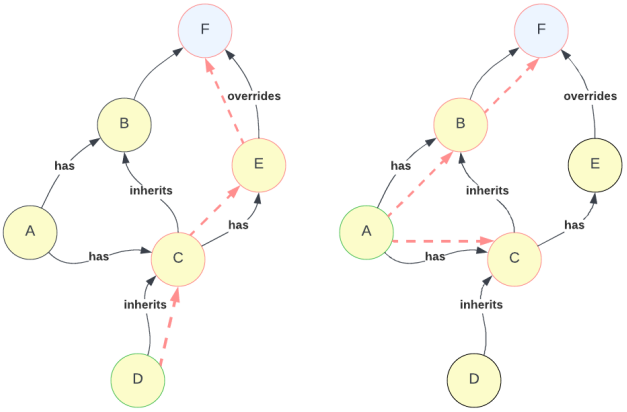

Figure 4. Sampling substructures with complexity 3

The graph embeddings are consumed by a simple logistic regression model with L2 regularization. This enables learning from sparse data. This composition of random feature extraction combined with a regularized linear model is inspired by the ROCKET-algorithm, which is used for time series classification [40]. By using a linear model, the interpretability of any results can be better supported.

D. *Pattern Variant Detection*

DPs often do not conform exactly to some specification, making detection of DP variants challenging. The problem of DP variant detection can be partitioned into 1) the detection of *known* variants, and 2) the detection of *unknown* variants as shown in Figure 5. Assuming DP variants share a substantial degree of MPs, our solution concept should be able to detect *known* pattern variations efficiently. Moreover, by using hidden variables in the Bayesian network, the algorithm can also provide precise information regarding the variant.

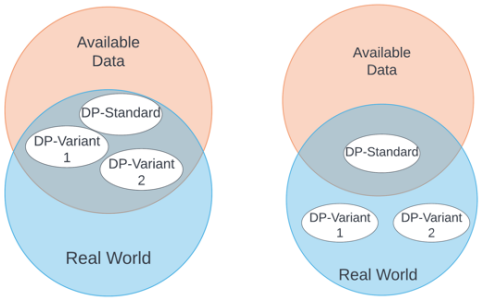

Figure 5. Detecting known (left) and unknown (right) DP variants.

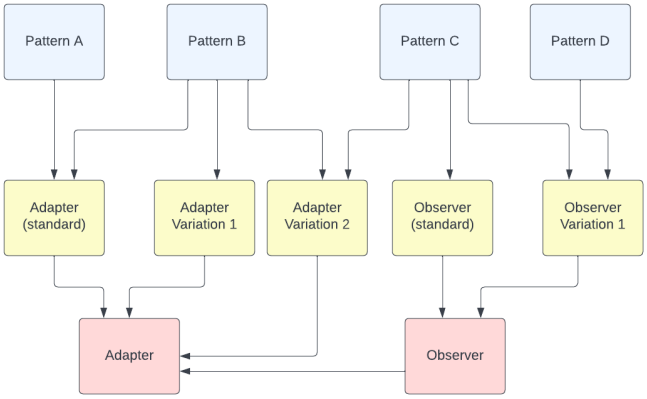

Figure 6. Expressing DP variants in the Bayesian network.

An example for this is depicted in Figure 6. Here, yellow variables correspond to DP variants. To learn probabilities of those variant variables from data, it is necessary to annotate the data accordingly. If uninterested in variants, the intermediate variables could be omitted and all MPs involved wired directly to the DP variables. Probabilities are computed using Bayes theorem, where a hidden variable per variant can be calculated using knowledge of all observed variables [41].

Unfortunately, it is questionable if new variant detection can be done efficiently via a knowledge-based system. This is due to the fact that system is biased by the expert towards DP implementations known to him. However, as the proposed system is more flexible than a classical rule-based approach due to the usage of MPs and probabilistic reasoning, it should be able to better detect new variants that share MPs with known variants.

E. *Metamodel Bayesian Network*

The output of both the ML and MP DPD subsystems is integrated into the Bayesian network HyDPD-B as shown in Figure 7.

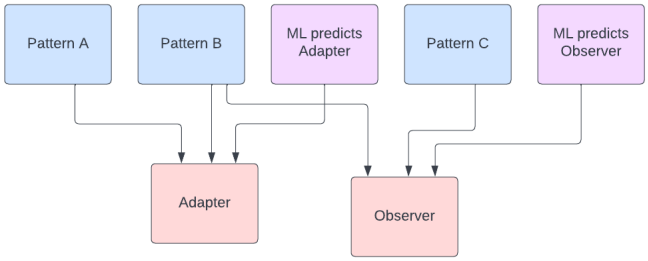

Figure 7. Example HyDPD-B Bayesian metamodel integrating ML and MP inputs.

To enable this, the result of the ML subsystem has to be interpreted as an observed variable in a network. Unfortunately, the system only allows binary variables, while the output cardinality of the ML system is dependent on the number of considered DPs. To avoid this, one can formulate variables in the following way: a binary ML variable is associated with a model, as well as a specific DP. If the prediction of the model equals the specified DP, the variable evaluates to true.

IV. REALIZATION

Software used to realize the solution included: sklearn, numpy, pandas, matplotlib, seaborn, NetworkX, Pomegranate for the Bayesian network, Flask, Jupyter notebooks, Docker, Docker Compose, Neo4j, MongDB, ReactJS, and JointJS.

The core of the backend was realized in Python as a library, which contains all modules necessary to create the Bayesian networks and ML models for DPD.

A. Web-based User Interface (UI)

The UI is implemented using a web-based Single Page Application (SPA). While Jupyter Notebooks can suffice as a frontend for research purposes, they could be inconvenient for software developers, who would have to code in Python and know the API of the library. In contrast, our frontend provides functionalities to create Bayesian networks in a graphical way and train them via graphical UI elements as seen in Figure 8. Here the network can be created (Step 1) and the decision-making process of the model visualized. After training the model (Step 2), data can be loaded (Step 3) and a prediction run (Step 3).

Furthermore, a UI is provided to create, edit, and delete DPRL rules and show the JSON and CQL as seen in Figure 9.

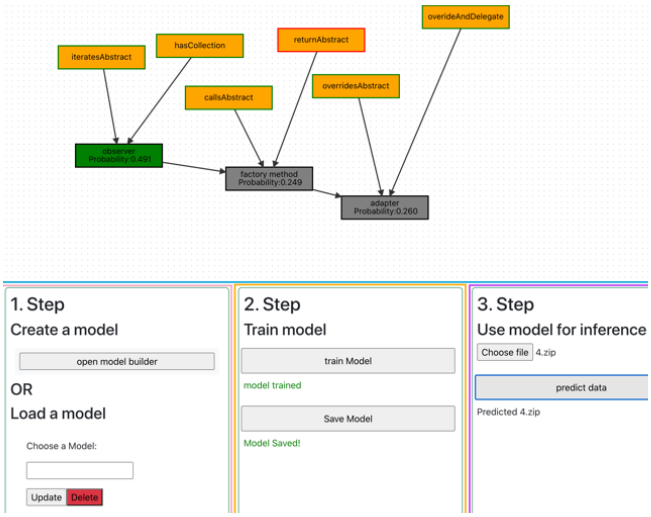

Figure 8. HyDPD-B model creation UI showing MPs and DPs.

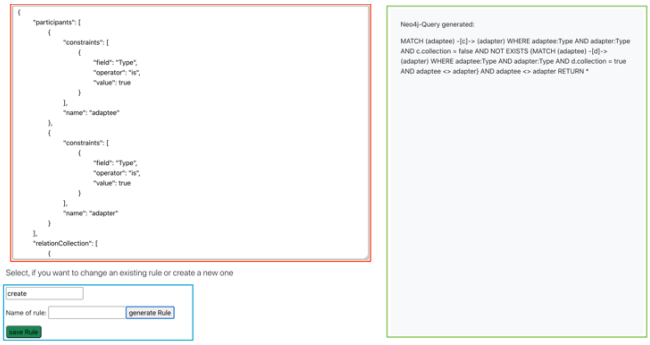

Figure 9. DPRL rule UI: JSON input (left) and generated CQL (right).

B. Micro Pattern (MP) Catalog (MPC) Realization

1) Override Abstract: Derived from the Adapter Cypher query, it is a general MP describing a method that overrides an abstract method.

```
MATCH (adapter:Type)-[:INHERITS*1]->(target:Abstract:Type),
(adapter)-[:HAS]->(adapter_op:Operation),
(target)-[:HAS]->(target_op:Operation),
(adapter_op)-[:OVERRIDES]->(target_op) RETURN *
```

2) Iterate: This MP simply queries if a participant iterates over another participant, and commonly occurs in the Observer DP.

```
MATCH (a)-[:ITERATES]-(b) RETURN *
```

3) Abstract Function Call: This MP describes a call of an abstract function. Such calls occur in the Observer DP, more precisely when a notify function calls an update function.

```
MATCH (c_notify)-[:CALLS]->(update:Operation:Abstract) RETURN *
```

4) Has Collection: This MP queries if there is a participant that owns a collection of abstract types. This MP is frequent in the Observer DP.

```
MATCH
(c_subject:Type)-[:HAS {collection: true}]->(observer:Type:Abstract)
RETURN *
```

5) Override & Delegate: This MP describes a function overriding a function and calling another function, and was extracted from the Adapter DP.

```
MATCH (adapter_op)-[:OVERRIDES]->(target_op),
(adaptee)-[:HAS]->(adaptee_op:Operation),
(adapter_op)-[:CALLS]->(adaptee_op)
WHERE adaptee_op <> target_op RETURN *
```

6) Double Inheritance: This MP describes double inheritance, used in Adapter DP instances. If the Adapter pattern is implemented in the static, class-based way, the Adapter participant should in some way inherit from the adaptee as well as from the target.

```
MATCH (c)<-[:INHERITS]-(a)-[:INHERITS]->(b) RETURN *
```

7) Overriding Method Creates: This MP describes a method that overrides another method and creates an object. It was extracted from the Factory Method DP.

```
MATCH (creator_method)<-[:OVERRIDES]-(method)-[:CREATES]->(object) RETURN *
```

8) Returns Abstract: This MP matches methods that return an abstract class, and was extracted from the Factory Method DP.

```
MATCH
(concrete_create_op)-[:RETURNS]->(abstractproduct)<-[:INHERITS]-(concreteproduct)
RETURN *
```

C. MP Bayesian Network Realization

Each DP is connected to relevant MPs. In HyDPD-GA, DPs were distinguished in a query by excluding certain features that would implicate another DP, as certain patterns exhibit a high degree of overlap in structure and behavior. Unfortunately, such exclusions make DPD more complex. To resolve this, output variables of frequently confused DPs are interconnected with each other. The resulting network can be seen in Figure 10.

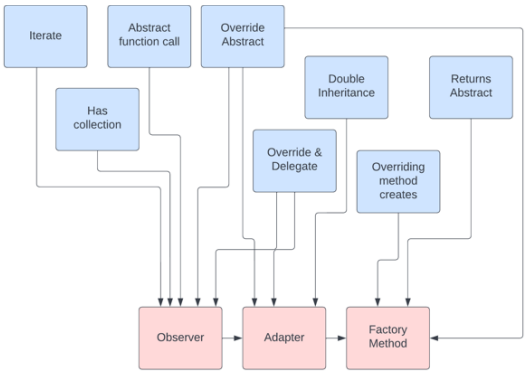

Figure 10. Bayesian network architecture for 3 DPs utilizing 8 MPs.

D. Metamodel Bayesian Network Realization

1) Leaf variables: A leaf variable corresponds to the result of a MP match against the graph. Thus, the value of a leaf variable can be calculated deterministically at inference time. The variable requires a binary output (False or True). While it is feasible to use continuous variables, it would make the system less comprehensible and interpretable.

2) Hidden variables: Hidden variables cannot be directly detected like measurable variables. The output of a hidden variable depends solely on the input of parent variables. To allow a model to learn values of hidden variables from data, the data must be annotated accordingly. A hidden variable can be expressed as a conditional table, which maps each combination of parent variables to a probability value (e.g., T/T->0.8, T/F->0.5, F/F->0.2). In practice, such annotations might indicate the specific pattern variants or participants involved in the pattern. For DPD, hidden variables may correspond to following entities: *DP probability* that code is instance of a specific DP; *DP variant probability* that code is instance of a specific pattern variant; *DP participant probability* that code contains a DP participant; and *MP pattern probability* that code contains a specific MP.

3) Query variables: We are not necessarily interested in all available hidden variables. For DPD, we are specifically interested in the probabilities given to DPs. Consequently, in most use cases, query variables correspond to DPs.

V. Evaluation

For the evaluation of HyDPD-B, we used the same dataset as used for HyDPD [8] Due to resource constraints, we focused on three common patterns from each of the major pattern categories: from the creational patterns, Factory Method; from the structural category, Adapter; and from the behavioral patterns, Observer. For this, 25 unique single-pattern code projects per pattern small single-pattern code projects from public repositories, 49 in Java and 26 in C# (mostly from github and the rest from pattern book sites, MSDN, etc.). They were manually verified and labeled as examples of a specific pattern. srcML supports these two popular programming languages and the mix of languages demonstrates programming language independence. For HyDPD-ML training data, we applied hold-out validation, selecting 60 of 75 projects (20 per pattern category). with between 60-75% of the code projects being in Java and the remainder in C#. To create the ML test dataset, the remaining 15 projects (5 per pattern, 3 in Java and 2 in C#) were duplicated and their signal words removed or renamed, resulting in 30 test projects (10 per pattern).

A. HyDPD-MP (Bayesian Network without ML)

1) Performance: Repeated cross-validation was used to test the performance of the rule-based system. Simple cross-validation showed high variance leading to inaccurate results. Thus, 5-fold cross-validation with 5 repetitions was used, resulting in 25 runs and a more accurate estimation. The mean was 0.917 and the median 0.944, with the distribution skewed due to outliers. Hence, accuracy of HyDPD-MP for these 3 DPs using an 8 MPs ruleset is on par with the 0.91 accuracy of our previous HyDPD-GA system [8].

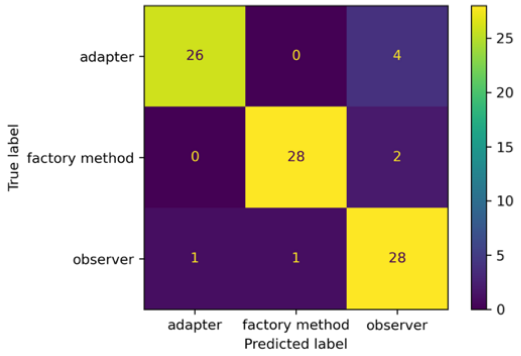

Figure 11. Confusion matrix for HyDPD-MP.

2) Confusion matrix: To determine if the results vary across different DPs, a confusion matrix was created using 5-fold cross-validation as shown in Figure 11. Adapter performed worse than the other patterns and was more frequently misclassified as Observer, an indication of some similarity between the DPs. Apparently, the ruleset does not properly distinguish Adapter from Observer. This result could likely be improved via better fitting Adapter rules, or via more restrictive Observer rules.

B. HyDPD-ML Performance

To evaluate HyDPD-ML, cross-validation was used, with the confusion matrix shown in Figure 12. Classification errors exist across all classes, yet no clear bias can be detected. Observer had the worst recall rate with 0.90, Adapter 0.93, and Factory Method with 0.97.

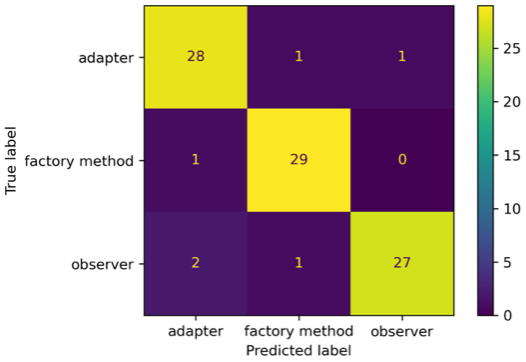

Figure 12. Confusion matrix for HyDPD-ML.

C. HyDPD-ML Variant detection

DP variant datasets are difficult to acquire since most example DP projects intend to exemplify the reference DP. To evaluate HyDPD-ML for unknown pattern variant detection, DP variations were removed from the training dataset and moved to a test set containing only variations.

TABLE I. DP VARIANT PREDICTIONS

DP Variant	Predicted DP
Adapter 2	Adapter
Adapter 4	Adapter
Adapter 7	Adapter
Factory Method 17cs	Adapter
Factory Method 2	Factory Method
Observer 12	Observer
Observer 13cs	Factory Method
Observer 18cs	Observer

As seen in Table I, 6 out of 8 variations were correctly classified. The recall rate for Adapter was 1.0, Observer was 0.66, and Factory Method was 0.5. On average, accuracy is 0.75. While worse than the estimated general accuracy of 0.95, it shows HyDPD-ML is somewhat capable of classifying unknown pattern variations.

D. Combined HyDPD-B

To evaluate the performance of the combined HyDPD-B, repeated cross-validation was performed. HyDBD-ML was trained on the same dataset as the Bayesian network. HyDBD-B (HyDPD-MP and HyDPD-ML combined) reached an accuracy of 0.944 as seen in Figure 13.

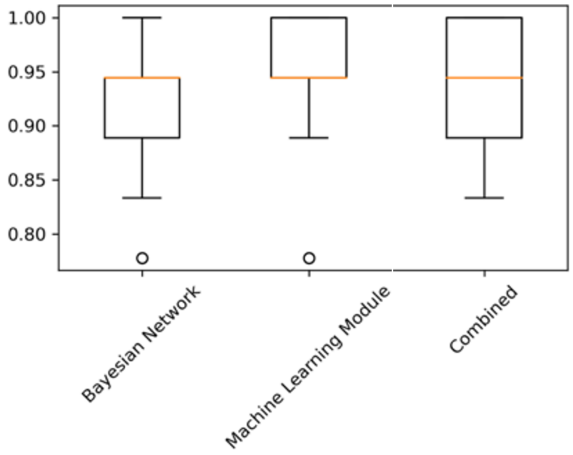

Figure 13. Performance comparison.

While the Bayesian network is quite performant, it outperforms HyDPD-GA only by a very small margin. HyDPD-ML performs better than the Bayesian network. The rule set could be improved, as there is lot of potential gain by introducing more fitting rules. This was not performed in the context of our current work as this could lead to a risk of manual overfitting of the available dataset. Combining the Bayesian network with the ML leads to a performance almost on the same level as ML itself. However, the new solution HyDPD-B is now more flexible for incorporating expert knowledge to continually improve and refine results.

VI. CONCLUSION

This paper described our hybrid DPD solution concept HyDPD-B, which uses a Bayesian network to integrate a graph-based expert rule system using micropattern detection (HyDPD-MP) with a ML system (HyDPD-ML) using graph embeddings. Via a Bayesian network, inexact DP matching via probabilistic reasoning is supported with a finer rule definition granularity via micropatterns. The Bayesian network provides a flexible framework for probabilistic reasoning that is comprehensible and interpretable for humans. Our simple DP rule language (DPRL) was introduced to integrate developers as experts in defining DP and MP rules. Whereas HyDPD-MP can support DP localization and known variant detection via MPs, HyDPD-ML only indicates a DP is contained somewhere in the dataset. HyDPD-ML can detect unknown DP variations, yet with less accuracy than standard DPs.

This could be improved with larger DP training and variant test datasets, but these remain challenging to acquire. Since the Bayesian system is dependent on manual knowledge engineering, future work will investigate its viability and scalability regarding DP variant detection. Future work includes expansion across all GoF DPs, measurements against benchmark pattern repositories and open source projects, and a comprehensive empirical industrial case study.

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